

Daniel Harris

Address: Flat 2, 1 Fyfield Road, London, SW9 7HT **Telephone:** +44(0)7977256114

E-mail: Danharris@uk2.net **Date of birth:** 26/2/78

Below is a selection of my experiences. For an Extended CV, please feel free to contact me.

Education

- MA Creative Practice in the Narrative Environment: Central Saint Martins, 2006
- Bsc MediaLab Arts (Hons): First Class Honours, University of Plymouth, 2000

Experience

• **Director of Limbomedia** 2000 - 2004. Limbomedia produced much of the South West of England's Digital Arts, working as a digital consultancy and high quality production house. I co-directed the business through strategically coordinating the production and account management of commercial promotional media (games, award-winning CD-ROMs, W3C accessible websites) as well as Arts exhibitions & installations. Clients included The Arts Council of England, AOL, BBC, Torbay Council, and The Learning and Skills Council. The emergent nature of the industry in the South West required me to develop a vast range of production methods and this experience has ensured that I continue to develop my production practice beyond industry expectations today.

• **Design Consultant** at Form Design Group Architects, 2004. (<http://www.Form-Design.co.uk>). As designer and marketing consultant, I worked closely with the practice partners to develop an understanding of the company's architectural working practices that informed a fresh branding strategy for the business. This entailed a company-wide re-branding, including a new logo design and the production of an expansive web presence.

• **Digital Media Consultant** with Blind Ditch, interdisciplinary performance company, 2004. Working primarily on a three year Arts Council funded project, VANLAND (a mobile film exhibition - <http://www.vanland.org>), I was instrumental in developing the creative process from film-making workshops with young people through digital editing to multi-screen narrative presentation, authored onto multiple DVD videos. The screenings take place inside a specially converted seven screen caravan. I also art-directed and produced the project's entire marketing material.

• **Lecturer in Interactive Media**, MediaLab Arts, University of Plymouth 2000 - 2004. I was responsible for devising teaching material and delivery of lectures and practical tutorials. I led a module, Digital Design and Application.

Publications

- Poster presentation for digital video co-production 'Figures' at Infovis 2003 (data visualisation conference), Seattle.
- Wayfromhome interactive displacement project commission and paper for Performance Research issue 'On the page' Vol.9, No2, (2004) ISSN 1352-8165

Awards & Screenings

- Advanced techniques in Avid Media Composer; Certificate,
- British Telecom Getoutthere short film competition winner,
- Rizla/Hotdog Magazine short film competition winner,
- International Festival of Cinema and Technology 2002 screenings,
- HTV West Screening, December 2002, as part of the Bristol Brief Encounters Festival

Exhibitions

- BOOM (an interactive Sound art piece) has been exhibited at: V01D, 2001, Plymouth Arts Centre. Generator, 2002, Phoenix Arts centre, Exeter.
- SimpleThink (a piece of Software art parodying Apple's SimpleText) has been exhibited at www.ordure.org.

Skills

- Expert level in most Digital Media software applications and hardware. Very accomplished in Flash, After Effects, Illustrator, HTML, CSS, Photoshop, Final Cut Pro, Powerpoint, Director, and InDesign.
 - Vast knowledge of modern media and new media production processes
 - Experience of producing high quality, value for money projects
 - Flexible, very willing to working in a team, and collaboratively develop ideas
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